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Main character represents substrate and experiences the path

Supporting characters represent the personality characteristics and abilities (ie the aspects of experience) he should develop to progress

Obstacles represent the obstacles

Captains represent epistemological crises

Villain represents ignorance

Mentor is wisdom mind

Outer goal is power (in order to be truly powerful, you must want to use power out of love for all sentient beings)

Inner goal is love (in order to truly love, you must have wisdom)

Secret goal is wisdom love-power (in order to have wisdom that expresses its love for all sentient beings through power, you must gain ultimate power through loving all sentient beings)

Character has a situational defect of…

Character has an intention to achieve their dreams because…

Has a thought - a hope it will come true because…

Has a thought - a fear it will not because…

Which leads them to answer the call

And journey

And go through an ordeal whereby they attain their hope only to realize the original intention was hollow

Symbolized by the bad guys closing in (their fear)

And then they lose all intention

And a spark comes, a new intention or a new mode of applying that intention

They then go to fight their fear

And lose

But then double down the motivation and win

And return with the elixir as master of the two worlds